



# Cryptography and Network Security

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*Chapter 4 – Part A*

# Cryptographic Hash Functions

*Lectured by*

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# Outline

- Cryptographic Hash Functions
- Message Authentication
- Attacks on Hash Functions
  - Brute-Force Attacks
  - Cryptanalysis Attacks
- Secure Hash Algorithm (SHA)

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# Hash functions

- A hash function maps a variable-length message into a fixed-length hash value, or message digest

- A *hash function*  $H$  accepts a variable-length block of data as input and produces a fixed-size hash value

$$h = H(M)$$

- The principal object of a hash function is data integrity

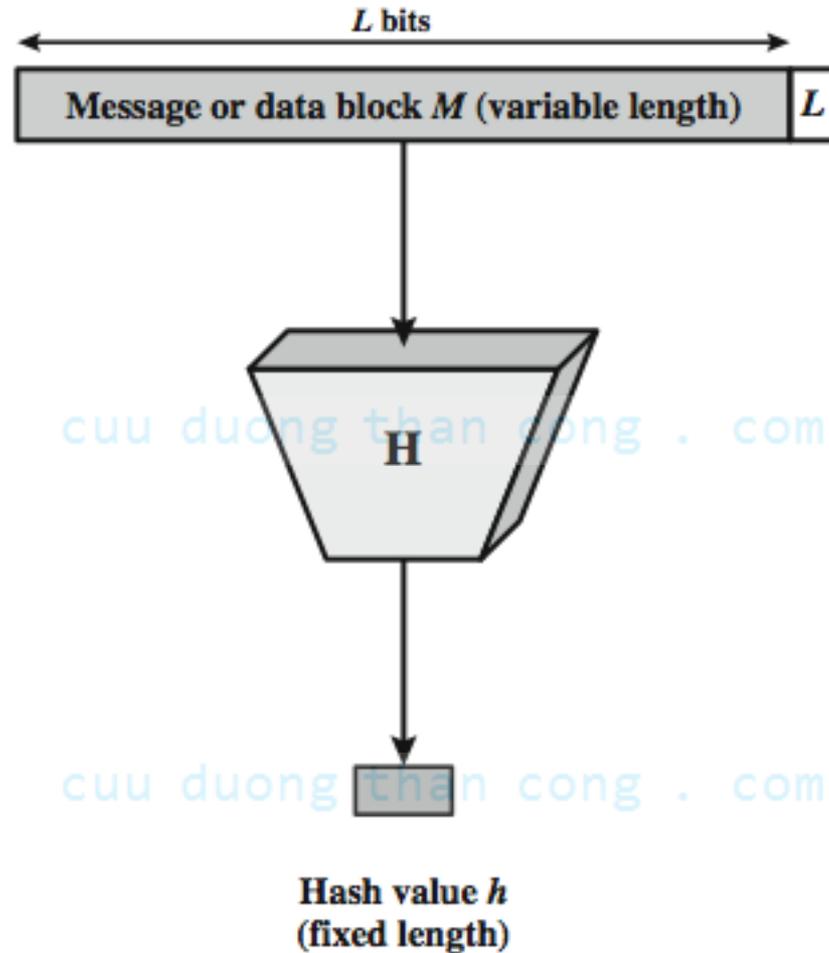
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# Cryptographic Hash functions

- The kind of hash function needed for security applications is referred to as a cryptographic hash function.
- A cryptographic hash function is an algorithm for which it is computationally **infeasible**
- Because of these characteristics, hash functions are often used to determine whether or not data has changed

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# Cryptographic Hash functions



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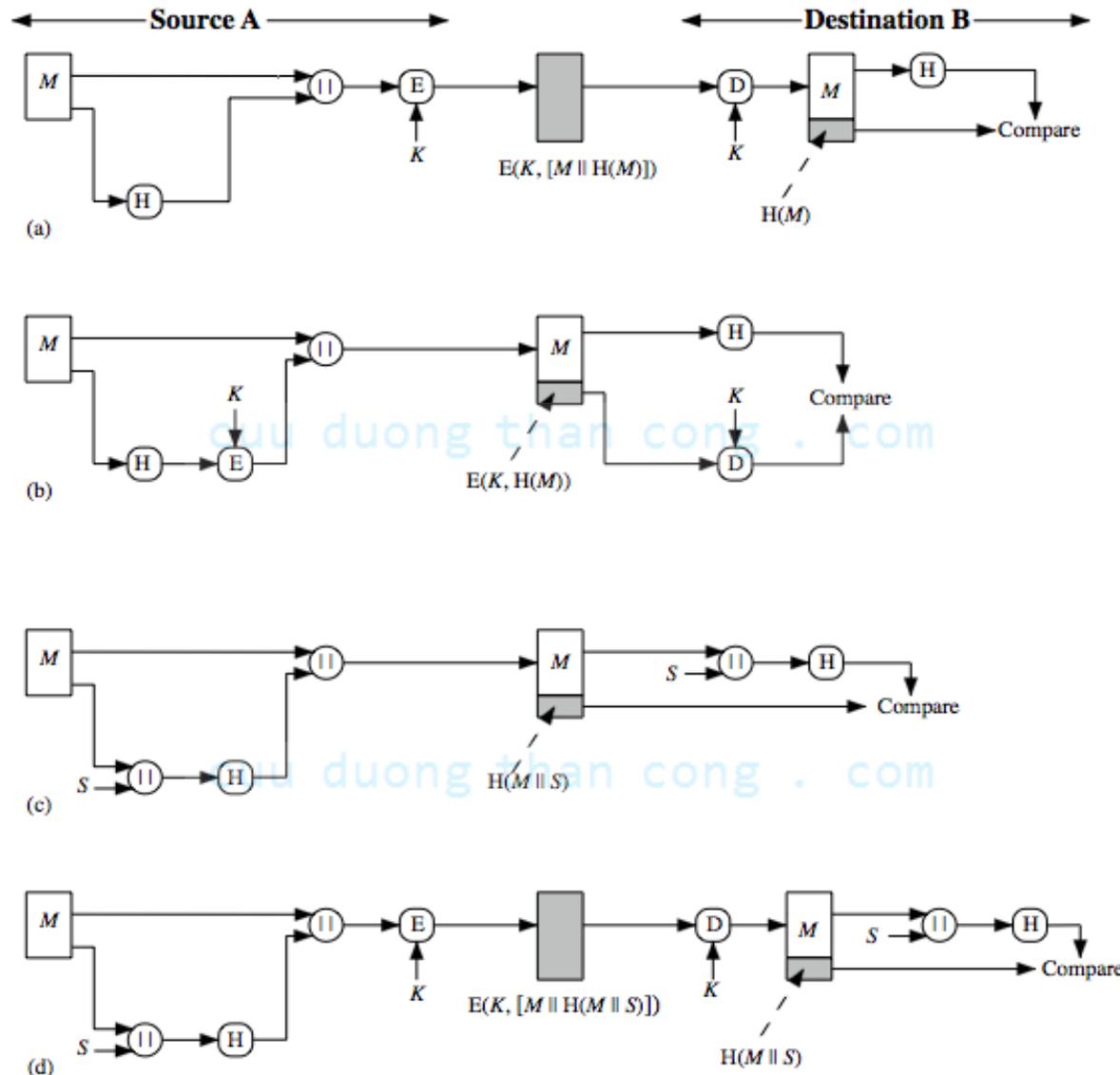
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# Message Authentication

- Message authentication is a mechanism or service used to verify the *integrity of a message*.
- Message authentication assures that data received are exactly as sent (i.e., contain no modification, insertion, deletion, or replay).
- When a hash function is used to provide message authentication, the hash function value is often referred to as a message digest.

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# Hash Functions & Msg Authentication



# Message Authentication – Picture a)

- The message plus concatenated hash code is encrypted using **symmetric encryption**.
- Because only A and B **share the secret key**, the message must have come from A and has not been altered.
- The hash code provides the structure or redundancy required to achieve authentication.
- Because encryption is applied to the entire message plus hash code, **confidentiality is also provided**

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# Message Authentication – Picture b)

- Only the hash code is encrypted, using **symmetric encryption**.
- This **reduces** the **processing burden** for those applications that do not require confidentiality

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# Message Authentication – Picture c)

- It is possible to use a hash function but **no encryption** for message authentication.
- The technique assumes that the two communicating parties **share a common secret value S**.
- A computes the hash value over the concatenation of M and S and appends the resulting hash value to.
- Because B possesses, it can recompute the hash value to verify.
- Because the secret value itself is not sent, an opponent cannot modify an intercepted message and cannot generate a false message.

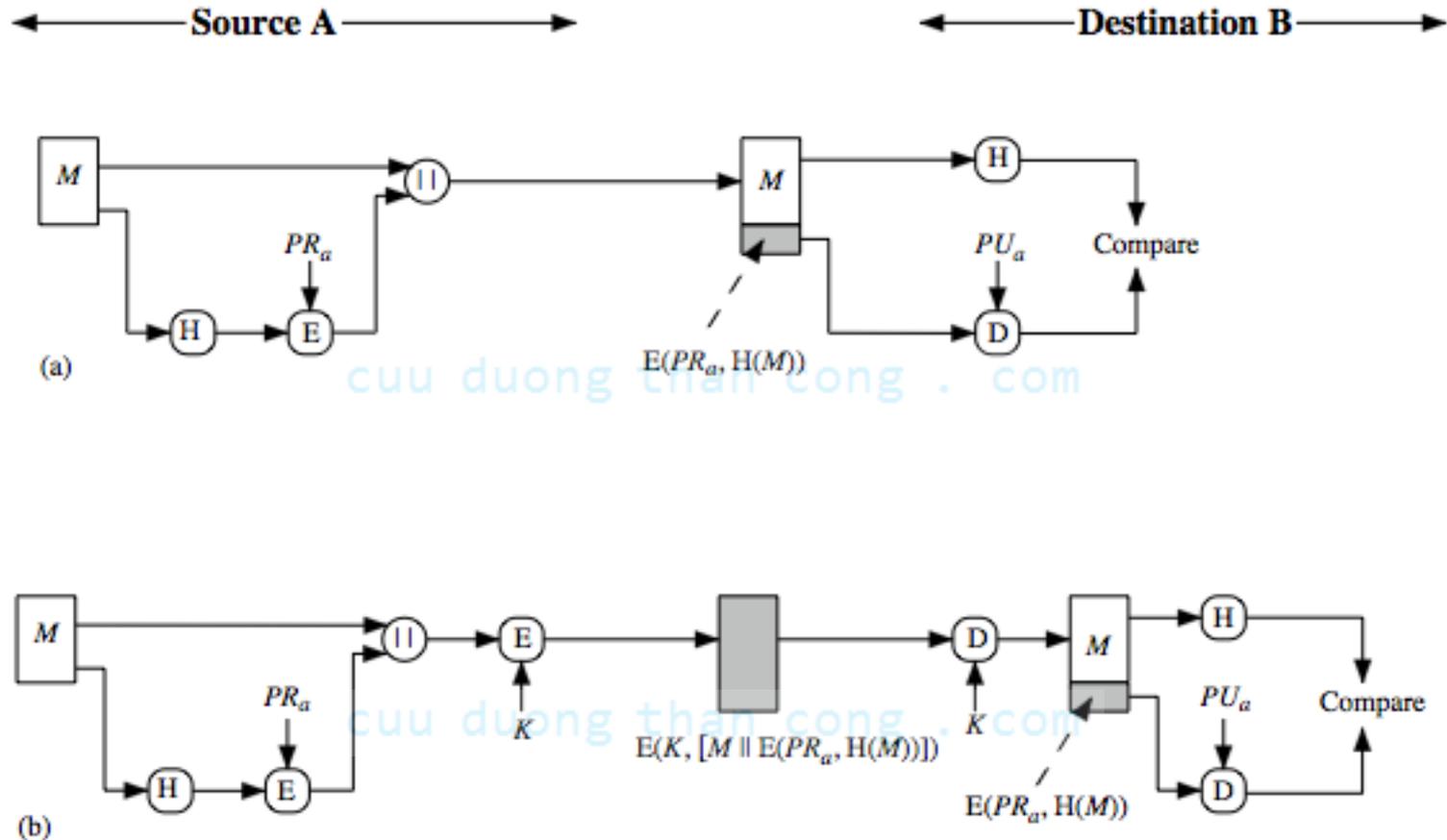
# Message Authentication – Picture d)

- **Confidentiality can be added** to the approach of method (c) by **encrypting** the entire message plus the hash code

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# Hash Functions & Digital Signatures



# Hash Functions & Dig. Signatures – a)

- The hash code is encrypted, using public-key encryption with the sender's private key.
- It also provides a digital signature, because only the sender could have produced the encrypted hash code.
- In fact, this is the essence of the digital signature technique.

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# Hash Functions & Dig. Signatures – b)

- If confidentiality as well as a digital signature is desired, then the message plus the private-key-encrypted hash code can be encrypted using a symmetric secret key.

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# Other Hash Functions Uses

- Hash functions are commonly used to create a one-way password file.
  - Thus, the actual password is not retrievable by a hacker who gains access to the password file.
  - This approach to password protection is used by most operating systems.
- Hash functions can be used for intrusion detection and virus detection.
  - Store  $H(F)$  for each file on a system and secure the hash values (e.g., on a CD-R that is kept secure).
  - One can later determine if a file has been modified by recomputing  $H(F)$ .
  - An intruder would need to change  $F$  without changing  $H(F)$ .
- Can be used to construct a pseudorandom function (PRF) or a pseudorandom number generator (PRNG).

# Hash Functions Requirements

Requirement	Description
Variable input size	H can be applied to a block of data of any size.
Fixed output size	H produces a fixed-length output.
Efficiency	$H(x)$ is relatively easy to compute for any given $x$ , making both hardware and software implementations practical.
Preimage resistant (one-way property)	For any given hash value $h$ , it is computationally infeasible to find $y$ such that $H(y) = h$ .
Second preimage resistant (weak collision resistant)	For any given block $x$ , it is computationally infeasible to find $y \neq x$ with $H(y) = H(x)$ .
Collision resistant (strong collision resistant)	It is computationally infeasible to find any pair $(x, y)$ such that $H(x) = H(y)$ .
Pseudorandomness	Output of H meets standard tests for pseudorandomness

# Attacks on Hash Functions

- Brute-Force attacks
  - Preimage and second preimage attacks
  - Collision resistant attacks
- Cryptanalysis attacks

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# Brute-Force Attacks

- A brute-force attack does not depend on the specific algorithm but depends only on bit length.
- In the case of a hash function, a brute-force attack depends only on the bit length of the hash value.
- A cryptanalysis, in contrast, is an attack based on weaknesses in a particular cryptographic algorithm.

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# Preimage & Second Preimage Attacks

- For a preimage or second preimage attack, an adversary wishes to find a value such that  $H(y)$  is equal to a given hash value.
- The brute-force method is to pick values of  $y$  at random and try each value until a collision occurs.
- For an  $m$ -bit hash value, the level of effort is proportional to  $2^m$
- Specifically, the adversary would have to try, on average,  $2^{m-1}$  values of  $y$  to find one that generates a given hash value  $h$ .

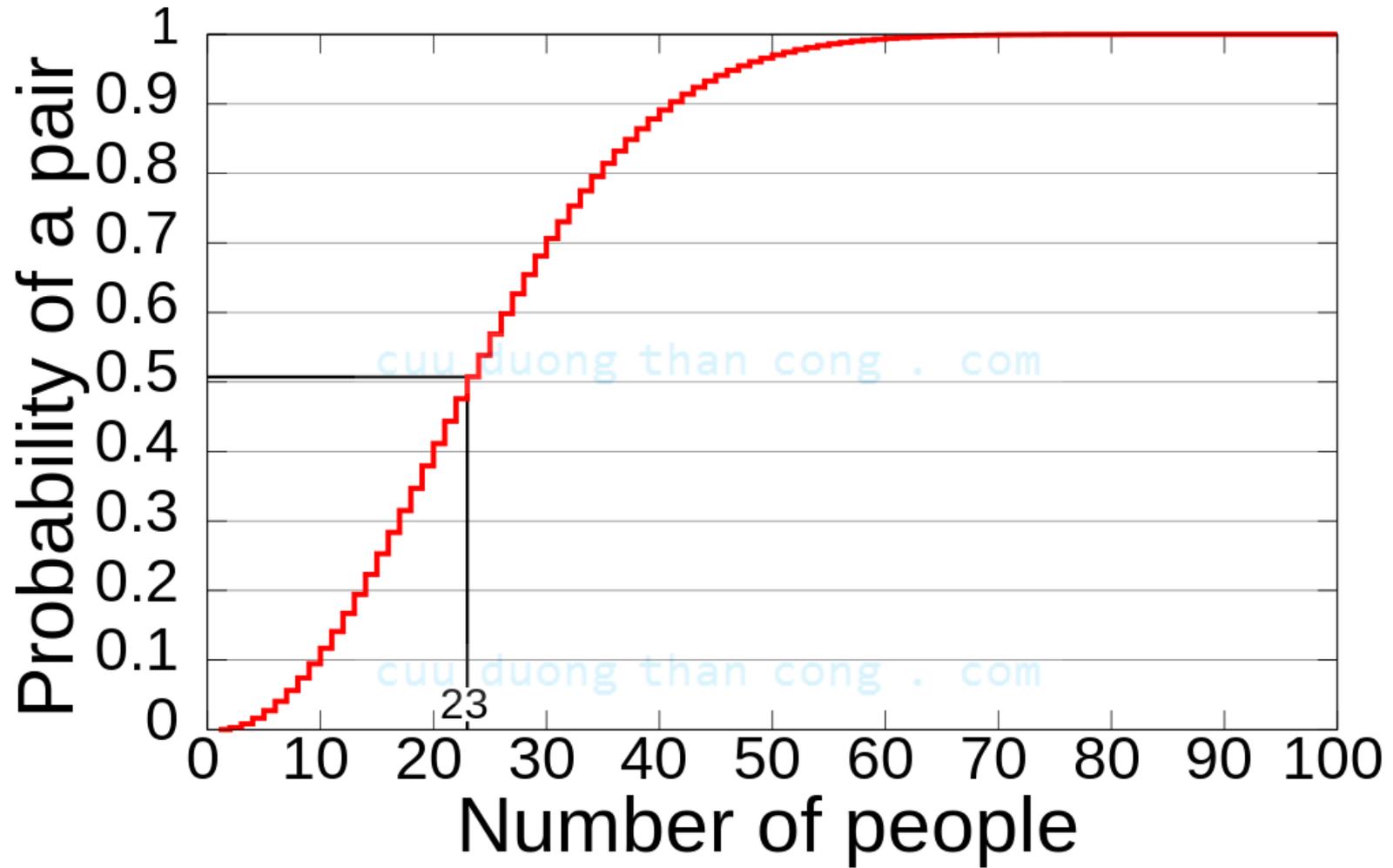
# Collision Resistant Attacks

- For a collision resistant attack, an adversary wishes **to find two messages** or data blocks,  $x$  and  $y$ , that yield the same hash function:  $H(x) = H(y)$ .
- In essence, if we choose random variables from a uniform distribution in the range 0 through  $N - 1$ , then the probability that a repeated element is encountered exceeds 0.5 after  $N^{1/2}$  choices have been made
- Thus, for an ***m-bit*** hash value, if we pick data blocks at random, we can expect to find two data blocks with the same hash value **within  $2^{m/2}$  attempts**

# Birthday Attacks

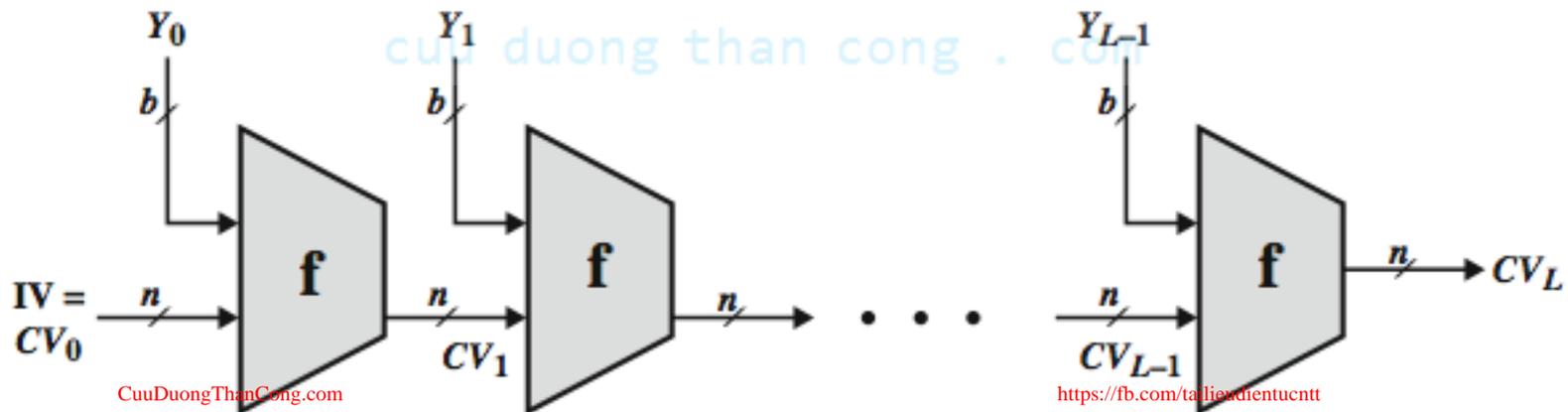
- might think a 64-bit hash is secure
- but by Birthday Paradox is not
- birthday attack works thus:
  - given user prepared to sign a valid message  $x$
  - opponent generates  $2^{m/2}$  variations  $x'$  of  $x$ , all with essentially the same meaning, and saves them
  - opponent generates  $2^{m/2}$  variations  $y'$  of a desired fraudulent message  $y$
  - two sets of messages are compared to find pair with same hash (probability  $> 0.5$  by birthday paradox)
  - have user sign the valid message, then substitute the forgery which will have a valid signature
- conclusion is that **need to use larger MAC/hash**

# Birthday Attacks



# Cryptanalysis Attacks

- As with encryption algorithms, cryptanalytic attacks on hash functions seek to exploit some property of the algorithm to perform some attack other than an exhaustive search.
- The hash algorithm involves repeated use of a compression function,  $f$ , that takes two inputs (an  $n$ -bit input from the previous step, called the *chaining variable*, and a  $b$ -bit block) and produces an  $n$ -bit output



# Block Cipher as Hash Functions

- A number of proposals have been made for hash functions based on using a cipher block chaining technique, but without using the secret key.
- Divide a message  $M$  into fixed-size blocks  $M_1, M_2, \dots, M_N$  and use a symmetric encryption system such as DES to compute the has
  - $H_0 =$  initial value
  - $H_i = E(M_i, H_{i-1})$
  - $G = H_N$
- use final block as the hash value

# Secure Hash Functions (SHA)

- **SHA originally designed by NIST & NSA in 1993**
- **was revised in 1995 as SHA-1**
- **US standard for use with DSA signature scheme**
  - standard is FIPS 180-1 1995, also Internet RFC3174
  - Note that, the algorithm is SHA, the standard is SHS
- **based on design of MD4 with key differences**
- **produces 160-bit hash values**
- **recent 2005 results on security of SHA-1 have raised concerns on its use in future applications**

# Revised Secure Hash Standard

- NIST issued revision FIPS 180-2 in 2002
- adds 3 additional versions of SHA
  - SHA-256, SHA-384, SHA-512
- designed for compatibility with increased security provided by the AES cipher
- structure & detail is similar to SHA-1
- hence analysis should be similar
- but security levels are rather higher

# SHA Versions

	SHA-1	SHA-224	SHA-256	SHA-384	SHA-512
<b>Message digest size</b>	160	224	256	384	512
<b>Message size</b>	$< 2^{64}$	$< 2^{64}$	$< 2^{64}$	$< 2^{128}$	$< 2^{128}$
<b>Block size</b>	512	512	512	1024	1024
<b>Word size</b>	32	32	32	64	64
<b>Number of steps</b>	80	64	64	80	80

# Summary

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  - Cryptanalysis Attacks
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# References

1. Cryptography and Network Security, Principles and Practice, William Stallings, Prentice Hall, Sixth Edition, 2013
2. Computer Networking: A Top-Down Approach 6<sup>th</sup> Edition, Jim Kurose, Keith Ross, Pearson, 2013

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